

# The purrr package in R

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# Welcome

- this session is for 🎒🎒 intermediate users
- we'll get going properly at 15.05
- you'll need R + Rstudio / Posit Workbench / posit.cloud to
- if you can't access the chat, you might need to join our Teams channel:  
[tinyurl.com/kindnetwork](https://tinyurl.com/kindnetwork)
- you can find session materials at [tinyurl.com/kindtrp](https://tinyurl.com/kindtrp)

# The KIND network

- a social learning space for staff working with knowledge, information, and data across health, social care, and housing in Scotland
- we offer social support, free training, mentoring, community events, ...
- Teams channel / mailing list

# R training sessions

Session	Date	Area	Level
Testing R code	15:00-16:30 Wed 7th August 2024	R	🔪🔪 : intermediate-level
Flexdashboard	13:00-14:30 Thu 15th August 2024	R	🔪🔪 : intermediate-level

# Session outline

- a digression about Linnaeus
- functionals
- base-R functional programming
- `map` and `walk`
- `map2` and `pmap`
- niceties and add-ons

# A digression about Linnaeus

# Functionals

Here are some numbers:

```
1 n1 <- 7:9
```

Let's find their average. We'd usually do this by passing those numbers to a function:

```
1 mean(n1)
```

```
[1] 8
```

# Functionals

But in R, interestingly, we can also do this the other way round by passing a function name:

```
1 my_num_f <- function(func = mean) func(n1)
2 my_num_f(mean)
```

```
[1] 8
```

```
1 my_num_f(sum)
```

```
[1] 24
```

We'd describe this as a **functional**. It's fun, but a bit messy and annoying (e.g. how to change the numbers you're averaging??).



# Functional programming in base R

Say we've got a function we want to apply:

```
1 round_root <- function(n) round(n ^ 0.5, 1)
```

There are several ways of applying functions to stuff in base R. + we could use a loop: that's another session + we could just exploit the vectorised nature of most functions in R

```
1 round_root(n1)
```

```
[1] 2.6 2.8 3.0
```

- or we could use some of the **apply** family of functions

# lapply and sapply

```
1 lapply(n1, round_root) # returns a list
```

```
[[1]]  
[1] 2.6
```

```
[[2]]  
[1] 2.8
```

```
[[3]]  
[1] 3
```

```
1 sapply(n1, round_root) # simplifies that list to a vector
```

```
[1] 2.6 2.8 3.0
```

# lapply and sapply

There's no real reason to use these functions when things are this simple, but when our applications become more complicated...

```
1 n2 <- 11:13
2
3 lapply(list(n1, n2), round_root)
```

```
[[1]]
[1] 2.6 2.8 3.0
```

```
[[2]]
[1] 3.3 3.5 3.6
```

```
1 sapply(list(n1, n2), round_root) # oddball output
```

```
 [,1] [,2]
[1,] 2.6 3.3
[2,] 2.8 3.5
[3,] 3.0 3.6
```

```
1 lapply(list(n1, n2[1:2]), round_root) # quirky
```

```
[[1]]
[1] 2.6 2.8 3.0
```

```
[[2]]  
[1] 3.3 3.5
```

# purrr

- purrr is a functional programming toolkit
- main advantage = **consistency**
- very useful cheatsheet

# map

map is our purrr type specimen

```
1 library(purrr)
2 map(n1, round_root)
```

```
[[1]]
[1] 2.6
```

```
[[2]]
[1] 2.8
```

```
[[3]]
[1] 3
```

# map

Pleasingly, `map` will handle all kinds of odd inputs without fuss:

```
1 map(c(n1, n2), round_root)
```

```
[[1]]  
[1] 2.6
```

```
[[2]]  
[1] 2.8
```

```
[[3]]  
[1] 3
```

```
[[4]]  
[1] 3.3
```

```
[[5]]  
[1] 3.5
```

```
[[6]]
```

```
1 map(dplyr::tibble(n1 = n1,
```

```
$n1  
[1] 2.6 2.8 3.0
```

```
$n2  
[1] 3.3 3.5 3.6
```

```
1 map(rbind(n1, n2), round_r
```

```
[[1]]  
[1] 2.6
```

```
[[2]]  
[1] 3.3
```

```
[[3]]  
[1] 2.8
```

```
[[4]]  
[1] 3.5
```

```
[[5]]  
[1] 3
```

```
[[6]]
```

# map

`map` will always return a list - that's because, no matter what the output, you can always cram it into a list. If you want different output, you can have it. You just need to find the right *species*:

```
1 map_vec(n1, round_root)
```

```
[1] 2.6 2.8 3.0
```

```
1 try(map_int(n1, round_root)) # surly and strict
```

```
Error in map_int(n1, round_root) : i In index: 1.  
Caused by error:  
! Can't coerce from a number to an integer.
```

```
1 round_root_int <- function(n) as.integer(n ^ 0.5)  
2 map_int(n1, round_root_int)
```

```
[1] 2 2 3
```

```
1 round_root_lgl <- function(n) as.integer(n ^ 0.5) %% 2 == 0  
2 map_lgl(n1, round_root_lgl)
```

```
[1] TRUE TRUE FALSE
```



# anonymous functions

If you're comfortable with the new anonymous function syntax, you can build an anonymous function in place:

```
1 map_lgl(1:4, \(x) x %% 2 == 0)
```

```
[1] FALSE TRUE FALSE TRUE
```

# walk

**walk** is intended for code where the side-effect is the point: graphs, pipes, and Rmarkdown especially. Otherwise, it's as **map**:

```
1 walk(n1, round_root) # wtf?  
2 round_root_print <- function(n) print(n ^ 0.5)  
3 walk(n1, round_root_print)
```

```
[1] 2.645751  
[1] 2.828427  
[1] 3
```

```
1 round_root_cat <- function(n) cat(n ^ 0.5, "\n")  
2 walk(n1, round_root_cat)
```

```
2.645751  
2.828427  
3
```

# map2

map2 is for 2-argument functions:

```
1 map2_int(n1, n2, `+`) # the best terrible way of adding I know
```

```
[1] 18 20 22
```

```
1 round_root_places <- function(n, dp = 1) round(n ^ 0.5, dp)
2 round_root_places(n1, 0)
```

```
[1] 3 3 3
```

```
1 map2(n1, 0, round_root_places)
```

```
[[1]]
```

```
[1] 3
```

```
[[2]]
```

```
[1] 3
```

```
[[3]]
```

```
[1] 3
```

# beware of recycling rules

You'll be unable to use `map2` if your inputs are different lengths:

```
1 try(map2(1:3, 0:3, round_root_places))
```

```
Error in map2(1:3, 0:3, round_root_places) :  
  Can't recycle `.x` (size 3) to match `.y` (size 4).
```

This makes `expand.grid` valuable if you're looking to try out all the combinations of two vectors, for example.

```
1 dat <- expand.grid(nums = 1:3, dplaces = 0:3)  
2  
3 map2(dat$nums, dat$dplaces, round_root_places)
```

```
[[1]]  
[1] 1
```

```
[[2]]  
[1] 1
```

```
[[3]]  
[1] 2
```

```
[[4]]  
[1] 1
```

```
[[5]]  
[1] 1.4
```

```
1 # or in a tibble  
2 expand.grid(nums = n1, dplaces = 0:3) |>  
3   dplyr::as_tibble() |>  
4   dplyr::mutate(rr = map2_vec(nums, dplaces, round_root_places))
```

```
# A tibble: 12 × 3
```

	nums	dplaces	rr
	<int>	<int>	<dbl>
1	7	0	3
2	8	0	3
3	9	0	3
4	7	1	2.6
5	8	1	2.8
6	9	1	3
7	7	2	2.65
8	8	2	2.83
9	9	2	3
10	7	3	2.65
11	8	3	2.83
12	9	3	3

# pmap

**pmap** is for n argument functions.

```
1 round_roots_places <- function(n, root = 2, places = 1) round(n ^ 1/root, places)
2
3 round_roots_places(n1, root = 4, places = 2) # use named arguments to avoid misery
```

```
[1] 1.75 2.00 2.25
```

```
1 pmap(list(n = n1, root = 4, places = 2), round_roots_places)
```

```
[[1]]
```

```
[1] 1.75
```

```
[[2]]
```

```
[1] 2
```

```
[[3]]
```

```
[1] 2.25
```

# Niceties and addons

```
1 imap(list("a", "b", "c"), \(x, y) paste0(y, ": ", x)) |> # index map where y is the name or index
2 list_c()
```

```
[1] "1: a" "2: b" "3: c"
```

```
1 map(n1, \(x) dplyr::tibble("Val" = x, "sq_val" = x^2)) |>
2 list_rbind()
```

```
# A tibble: 3 × 2
```

```
  Val sq_val
<int> <dbl>
1     7     49
2     8     64
3     9     81
```

# Feedback and resources

- functionals chapter in Advanced R
- purrr cheatsheet
- please can I **ask for some feedback** - takes less than a minute, completely anonymous, helps people like you find the right training for them

```
1 #KINDR::training_sessions("Excel", "2024/07/11")
```